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				3-4	THRUSTERS DAMAGED	+1	+0	-2 SPEED																																																																																																																																																																																																																																																
				5	FUEL SYSTEM RUPTURED	+2	+1	-4 SPEED																																																																																																																																																																																																																																																
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				4-5	REACTOR GAS LEAK	+0	+3	NO SPECIAL ACTIONS																																																																																																																																																																																																																																																
				6	REACTOR EXPLOSION	+3	+4	0 SPEED, NO SPECIAL ACTIONS																																																																																																																																																																																																																																																
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				1-3	TARGETING SYSTEM DAMAGED	+0	+1	ALL WEAPONS LOSE 1AD																																																																																																																																																																																																																																																
				4	POWER FLUCTUATIONS	+0	+0	ALL WEAPONS NEED 4+ TO FIRE																																																																																																																																																																																																																																																
				5	WEAPONS OFFLINE	+2	+2	NO FIRING 1 RANDOM ARC																																																																																																																																																																																																																																																
				6	CATASTROPHIC AMMO EXPLOSION	+3	+4	NO WEAPONS MAY FIRE																																																																																																																																																																																																																																																
				5	CREW CRITICALS	Dam.	Crew	Effect																																																																																																																																																																																																																																																
				1-2	FIRE	+0	+2	-																																																																																																																																																																																																																																																
				3-4	MULTIPLE FIRES	+0	+3	-																																																																																																																																																																																																																																																
				5	LOCALIZED DECOMPRESSION	+1	+3	-																																																																																																																																																																																																																																																
				6	HULL BREACH	+2	+4	-																																																																																																																																																																																																																																																
				6	VITAL SYSTEMS CRITICALS	Dam.	Crew	Effect																																																																																																																																																																																																																																																
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				3	WEAPONS CONTROL	+4	+4	NO FIRING 1 RANDOM ARC																																																																																																																																																																																																																																																
				4	SECONDARY EXPLOSIONS	+106	+106	-																																																																																																																																																																																																																																																
				5	REACTOR IMPLOSION	+206	+406	-																																																																																																																																																																																																																																																
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